

DBUS: Human Driving Behavior Understanding System

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Outline

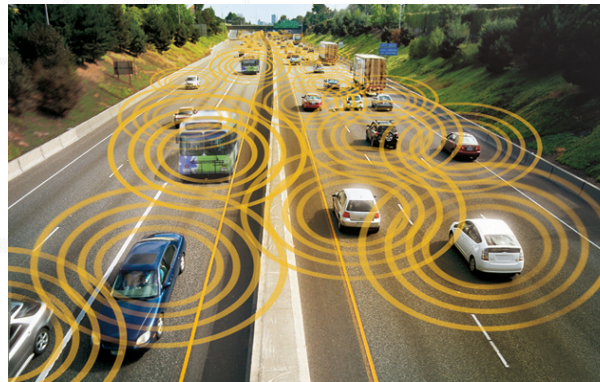
- Introduction
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Introduction

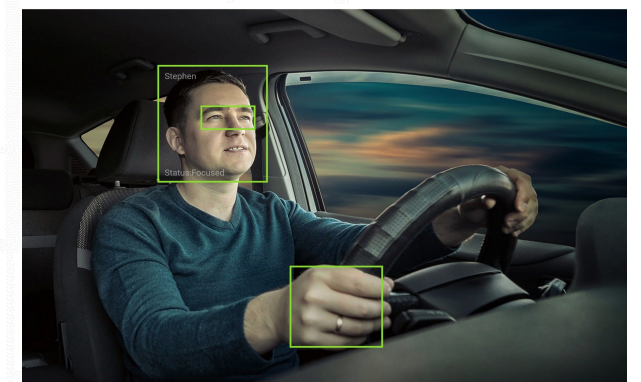
- What is human driving behavior understanding?
 - Understand how humans drive and interact with environments.
- Driving behavior understanding in intelligent transportation systems
 - Autonomous driving (AD)
 - Vehicle to Vehicle (V2V) and Vehicle to Infrastructure (V2I)
 - Driving safety monitoring systems
 - *Top priority for ride-sharing platform & fleet management*



Li (USC) & Jiang (DiDi), et al.



DBUS: Human Driving Behavior Understanding System



Oct 28, 2019 (ICCV 2019 ADW)

Introduction

- Why is human driving behavior understanding essential?
 - AD:
 - Proposing human-like P&C strategies, building the realistic simulator, etc.
 - V2V/V2I:
 - Providing insight for an efficient and convenient design of systems, etc.
 - Driving safety monitoring system:
 - Real-time driving safety monitoring and comprehensive driving safety profiling, etc.
- Key *challenges* come from
 - Sophisticated real-world traffic scenarios -- *Environment*
 - Huge diversities of different driving styles -- *Drivers*

Motivation

- Collection of human driving data on ride-sharing platform
 - *Heterogeneous* -- including videos, GPS/IMU signals, etc.
 - *Large-scale* -- offering potential for in-depth analysis
- Major challenges of human driving understanding
 - Handling different complex tasks
 - Perception, reasoning, attention, planning, etc.
 - *Multiple-level* analyzation
 - Low-level *driving action recognition* -> high-level driver's *attention & cause inference*
 - Heterogeneous data source
 - Each type of data has its own properties and works with different methodologies
 - System efficiency
 - Which plays a crucial role for practical deployment

Motivation

- Existing works for human driving behavior understanding
 - Only on relatively small dataset
 - Only analysis it at single level or on subset of tasks
 - Only leverage single type of data
- Our proposed solution
 - **DBUS: Driving Behavior Understanding System**

- Problem formulation

- **Input** – Human driving scenario $\mathcal{D} = (\mathbf{V}, \mathbf{S})$ with time horizon T
 - $\mathbf{V} = \{v_t\}_{t=1}^T$ refers frames from front-view camera
 - $\mathbf{S} = \{s_t\}_{t=1}^T$ denotes GPS/IMU signals
- **Output** – Three-level structured representation of driving behavior $\mathcal{B} = (\mathbf{M}, \mathbf{W}, \mathbf{A})$
 - $\mathbf{M} = \{m_t\}_{t=1}^T$ refers pre-defined basic driving actions
 - $\mathbf{W} = \{w_t\}_{t=1}^T$ refers pre-defined driver's intentions
 - $\mathbf{A} = \{a_{mask}^t, a_{obj}^t\}_{t=1}^T$ refers driver's attention object categories

Overview

- We consider
 - 9 basic driving actions
 - 8 driver's intentions
 - 8 driver's attention object categories

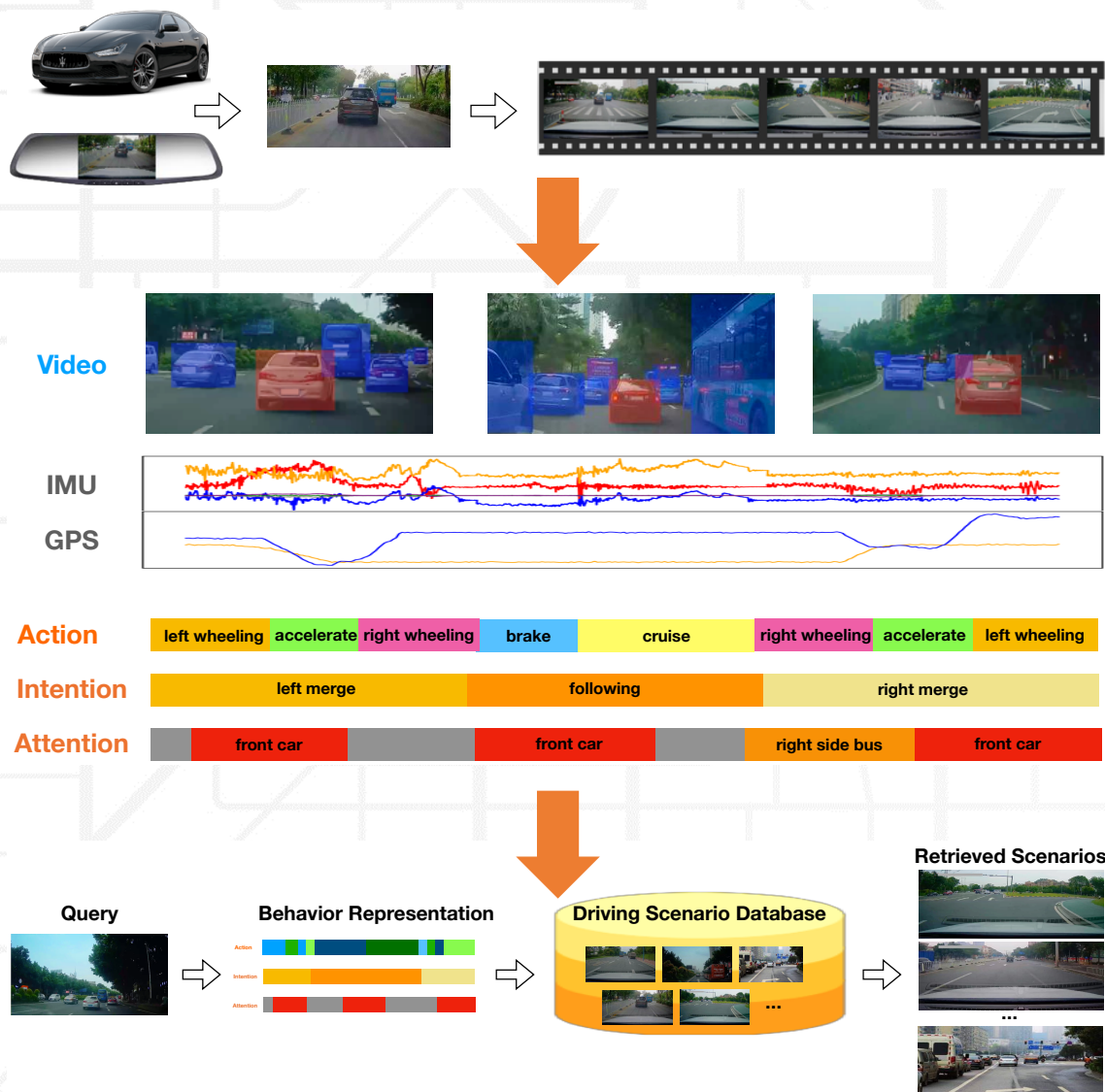
Behavior	# of Categories	Categories
Driving Action (\mathbf{m})	9	{ <i>left_accelerate</i> , <i>left_cruise</i> , <i>left_brake</i> , <i>straight_accelerate</i> , <i>straight_cruise</i> , <i>straight_brake</i> , <i>right_accelerate</i> , <i>right_cruise</i> , <i>right_brake</i> }
Driving Intention (\mathbf{w})	8	{ <i>following</i> , <i>left_turn</i> , <i>right_turn</i> , <i>left_lane_change</i> , <i>right_lane_change</i> , <i>left_merge</i> , <i>right_merge</i> , <i>U_turn</i> }
Driving Attention (\mathbf{a}_{obj})	8	{ <i>car</i> , <i>bus</i> , <i>truck</i> , <i>person</i> , <i>bicycle</i> , <i>motorcycle</i> , <i>tricycle</i> , <i>traffic light</i> }

Overview

Real-World Human Driving Scenarios

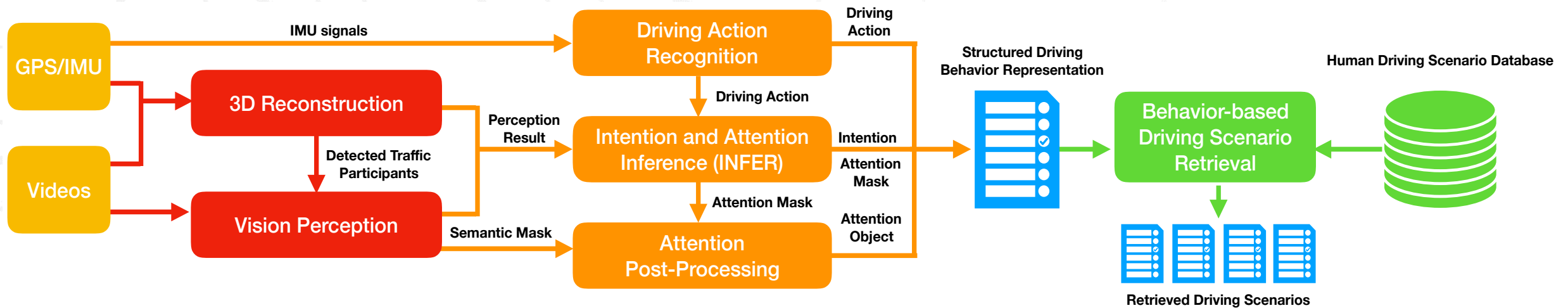
Structured Driving Behavior Representation

Behavior-Based Driving Scenarios Retrieval



- Major tasks and applications
 - Driving behavior analysis
 - Joint inference of intention \mathbf{W} and attention \mathbf{A}
 - Driving scenario search & retrieval
 - Given $\mathcal{B} = (\mathbf{M}, \mathbf{W}, \mathbf{A})$, retrieve top- K relevant $\{\mathcal{D}_k = (\mathbf{V}_k, \mathbf{S}_k)\}_{k=1}^K$ from a *massive* database

System Architecture



- Major modules of **DBUS**

- **Perception**

- Vision perception and 3D reconstruction of driving scenarios, etc.

- **Driving Behavior Analysis – *core module***

- Generates 3-level *structured representation* with perception & GPS/IMU signals

- **Driving Scenario Retrieval**

- Efficient behavior-based retrieval of relevant driving scenarios

System Architecture

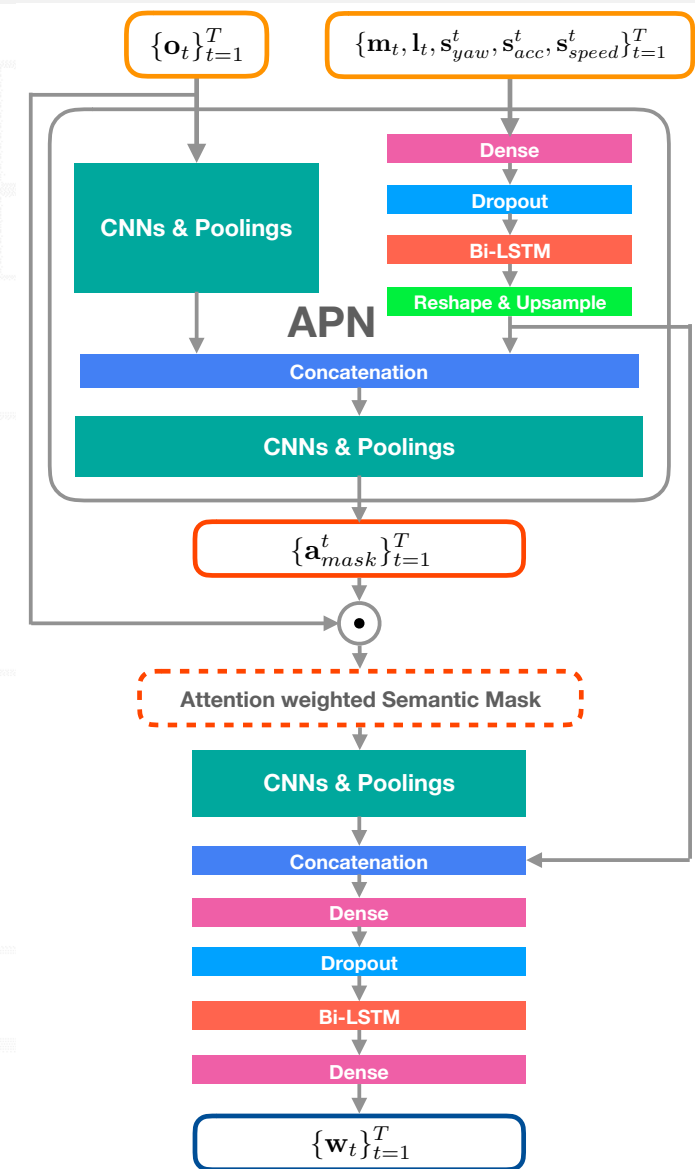
- Workflow of DBUS

1. Feed $\mathcal{D} = (\mathbf{V}, \mathbf{S}) \rightarrow$ **Perception** module $\rightarrow \mathcal{P} = (\mathbf{O}, \mathbf{D}, \mathbf{L})$
 - \mathbf{O} : Semantic mask of detections; \mathbf{D} : Following distance; \mathbf{L} : Relative location
2. Feed $\mathcal{P} = (\mathbf{O}, \mathbf{D}, \mathbf{L}) + \text{GPS/IMU} \rightarrow$ **Driving Behavior Analysis** $\rightarrow \mathcal{B} = (\mathbf{M}, \mathbf{W}, \mathbf{A})$
3. The **Driving Scenario Retrieval** takes \mathcal{B} and returns top-K relevant \mathcal{D}

Notation			Type	Definition
Raw Data (\mathcal{D})	Video (\mathbf{V})	\mathbf{v}	image	front-view video frames
	GPS/IMU (\mathbf{S})	$vs.speed$	\mathbb{R}	vehicle speed in GPS signals
		$vs.acc$	\mathbb{R}	forward accelerate in IMU signals
		$vs.yaw$	\mathbb{R}	yaw angular velocity in IMU signals
Perception Result (\mathcal{P})	Objects (\mathbf{O})	\mathbf{o}	mask	semantic mask of detected traffic participants and traffic lights
	Distance (\mathbf{D})	\mathbf{d}	\mathbb{R}	distance between ego-vehicle and nearest front traffic participants
	Locations (\mathbf{L})	\mathbf{l}	category	vehicle's location on the road based on the lane perception results
Behavior Representation (\mathcal{B})	Action (\mathbf{M})	\mathbf{m}	category	basic driving actions
	Intention (\mathbf{W})	\mathbf{w}	category	driving intention
	Attention (\mathbf{A})	\mathbf{a}_{mask}	mask	driving attention mask
		\mathbf{a}_{obj}	category	object category of driving attention

Driving Behavior Analysis

- Basic driving action inference
 - Based on GPS/IMU signals \mathbf{S} with a rule-based manner
- Intention and attention inference
 - Introduced a deep model **INFER**
 - Attention proposal network (APN)
 - Intention inference network
 - **Input** – Set of features $\{o_t, d_t, l_t, vS_{yaw}^t, vS_{acc}^t, vS_{speed}^t\}_{t=1}^T$
 - **Output** – Driving intention $\{w_t\}_{t=1}^T$ & attention mask $\{a_{mask}^t\}_{t=1}^T$
 - Note: we use $\{a_{mask}^t\}_{t=1}^T + \{o_t\}_{t=1}^T$ to find $\{a_{obj}^t\}_{t=1}^T$



Experimental Settings

- Dataset

# of Samples	Time Horizon T	Sampling Rate	Video Resolution
2759	25	5Hz	1920 × 1080

- Baselines

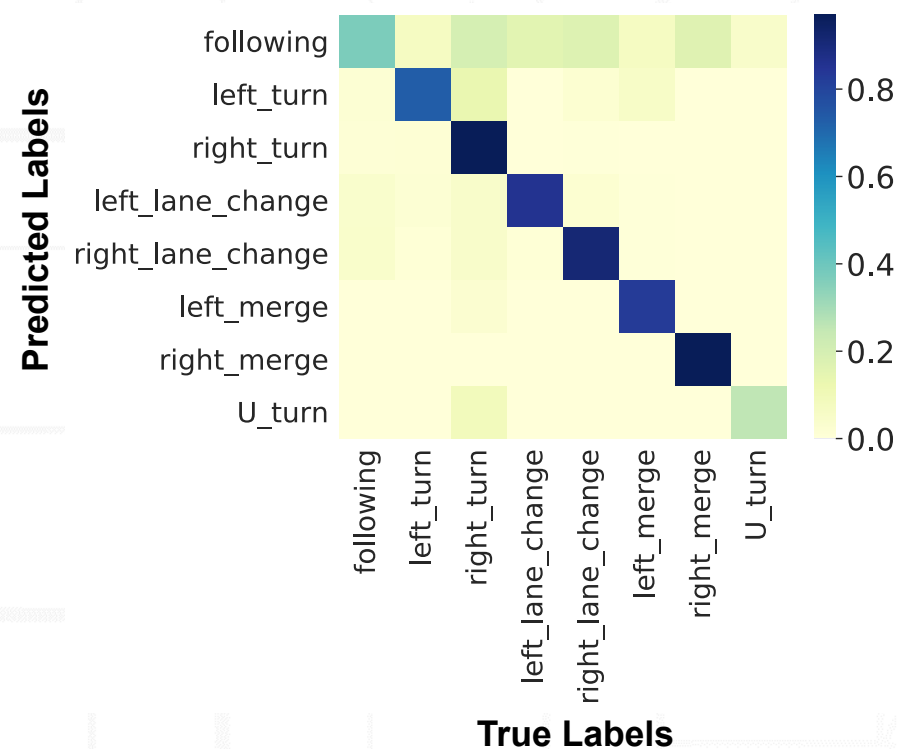
- SVM – predicts driving intentions $\{w_t\}_{t=1}^T$ only
- XGBoost – predicts $\{w_t\}_{t=1}^T$ only
- INFER-NO-SM – without using $\{o_t\}_{t=1}^T$, predicts $\{w_t\}_{t=1}^T$ only
- INFER-ONLY-SM – only using $\{o_t\}_{t=1}^T$, predicts both $\{w_t\}_{t=1}^T$ & $\{a_{mask}^t\}_{t=1}^T$
- INFER-NO-ATTN – without inferring $\{a_{mask}^t\}_{t=1}^T$, outputs $\{w_t\}_{t=1}^T$ only

Quantitative Results

- Results of attention & intention prediction

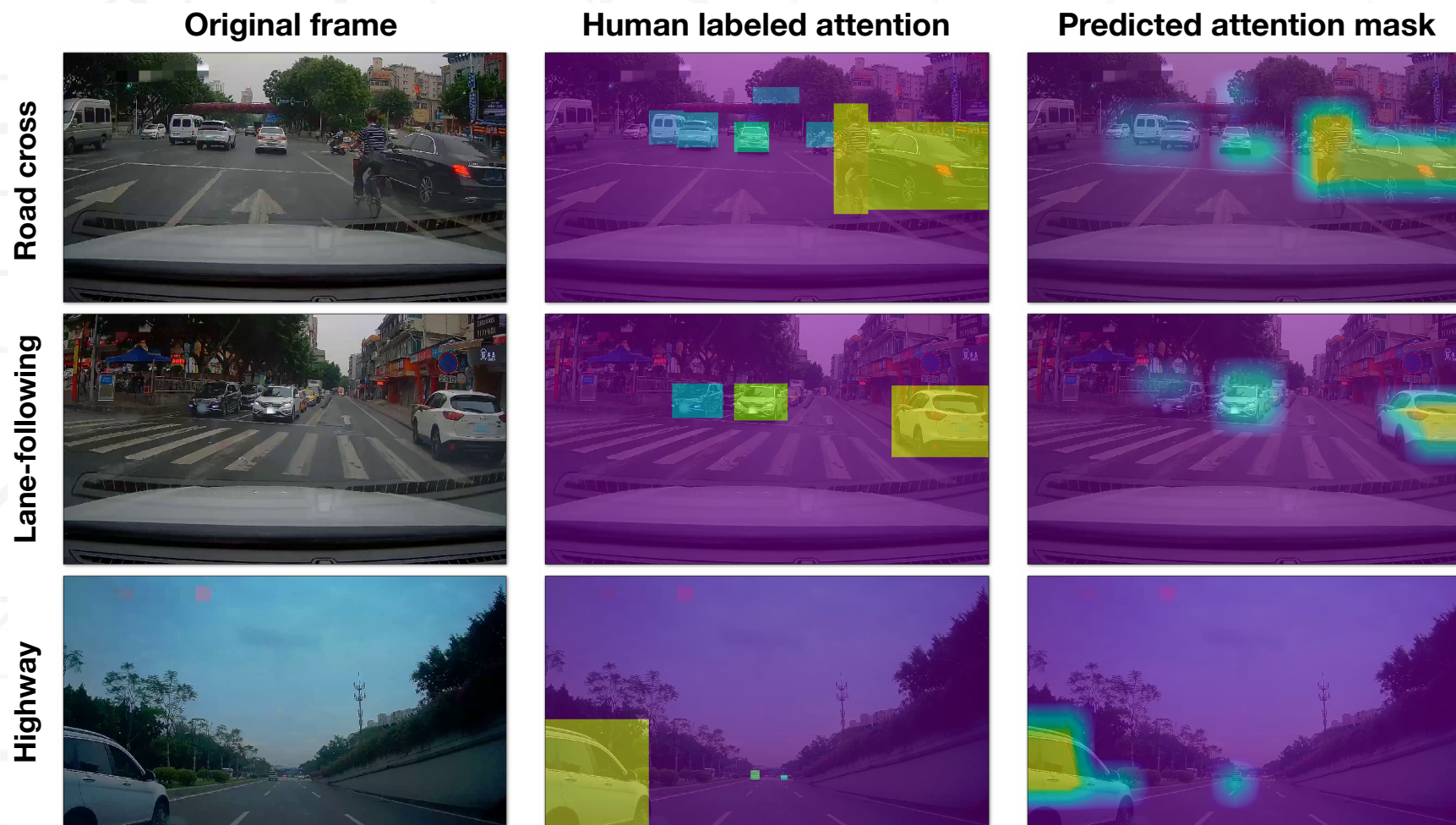
	MSE (Attention masks)	ACC (Intentions)
SVM	-	0.193
XGBoost	-	0.258
INFER-NO-SM	-	0.276
INFER-ONLY-SM	0.032	0.693
INFER-NO-ATTN	-	0.628
INFER	0.025	0.772

- Confusion matrix



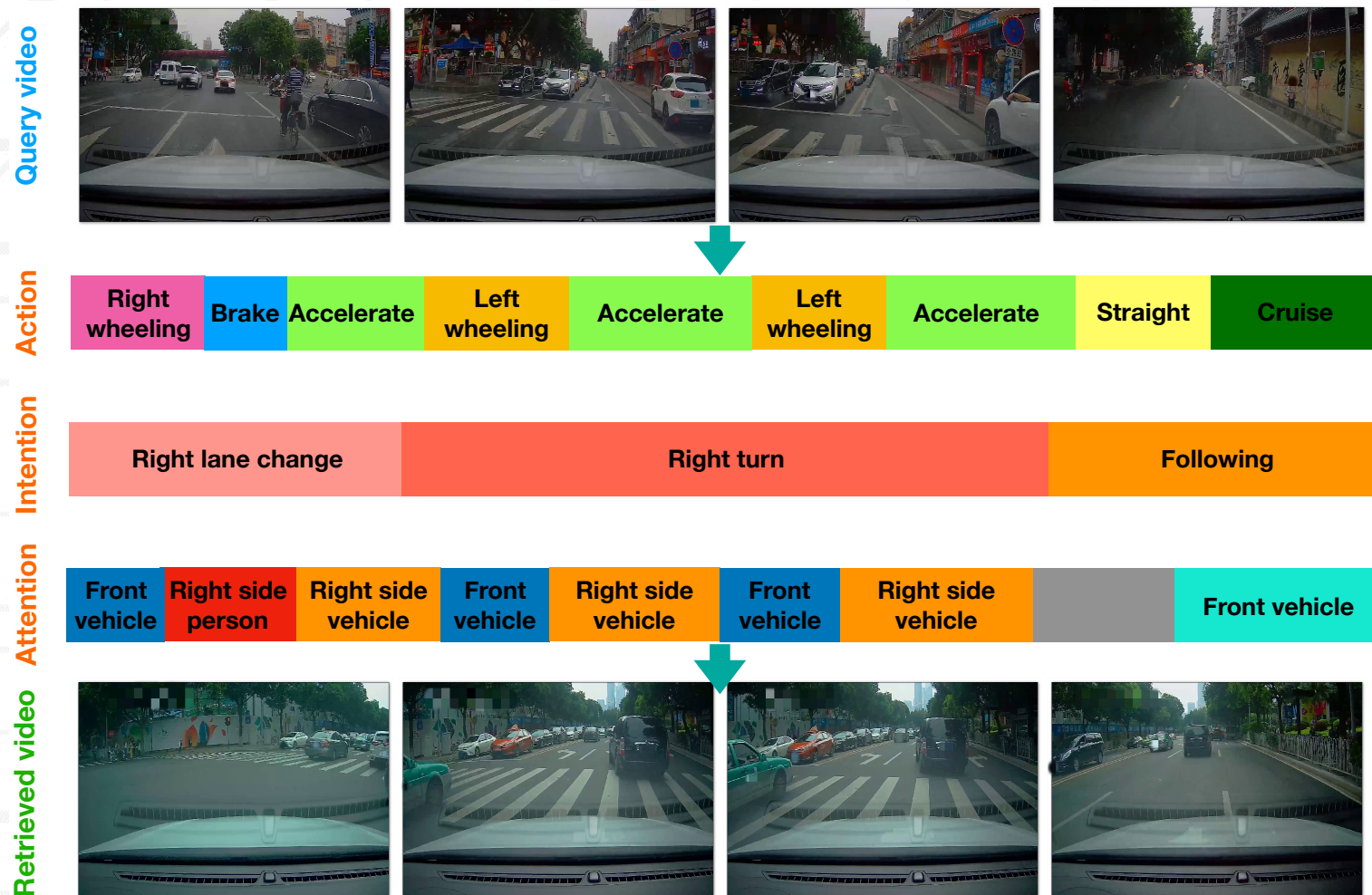
Case Study

- Attention inferred by DBUS



Case Study

- Retrieved driving scenario with query & its structured representation



Summary

- **DBUS**: Human **D**riving **B**ehavior **U**nderstanding **S**ystem
 - Integrated with **Perception**, **Driving Behavior Analysis** and **Driving Scenario Retrieval**
 - A structured representation of driving behavior is designed with multi-level understanding
 - Developed INFER, jointly infers driver's intention & attention
 - Provides a total solution for mining *large-scale* human driving behavior data
- Future works
 - Design *semi-supervised* learning method
 - To alleviate the demand for data annotation
 - Optimize the system with *pruning* & *compression* of deep neural networks
 - To deploy DBUS into on-vehicle embedded platforms

Thank you!

Our Poster is @ Room 401 #155

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